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# A Novel Approach to Synchronous Image Acquisition from Near Infrared Camera in Optical-Surgery Navigation System

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### Abstract

The positional accuracy of an optical-surgery navigation system is significantly affected by two factors. One is the acquisition synchronism of the two cameras in the system, and the other is the phase difference in image transmission acquired by these cameras. To further enhance image-acquisition synchronism, a field programmable gate array (FPGA)-based synchronous-acquisition method is introduced in this paper. The FPGA control circuit board is independently designed to equalize the length of all data lines, thereby reducing differences in image transmission. Two Complementary Metal Oxide Semiconductors (CMOS) image sensor chips of MT9V032 are also adopted to enable synchronous acquisition mode. Moreover, the control of exposure time and frame number of MT9V032 under the passive acquisition mode is discussed. Finally, the proposed method is validated and the experimental results the two cameras show high synchronicity and performance in image-acquisition and have good adaptability in different circumstance.

Keywords: Optical-surgery navigation, Synchronous Acquisition, Passive sequential, Equilong

### 1. Introduction

Surgery navigation systems (SNSs) [1-3] can enable accurate real-time tracking and positioning during surgery by providing the relative position and direction of surgical instruments to the nidus area for surgeons. The quality of an SNS is directly determined by its positioning technology. Optical positioning technology is presently the most widely used positioning technique because of its high accuracy and flexibility. The theory of optical positioning, which is mainly dominated by infrared optical positioning, states that through a two-camera visualization system formed by two near-infrared cameras, the images of specific marks on a target surface or in a target can be acquired. Subsequently, their surface shapes and 3D positions are re-established, and stereotaxic positioning is carried out according to the mutual relation between the coordinates of the images and the World Coordinate System. Thus, two cameras can acquire target images (i.e., acquisition synchronism of two cameras) while significantly affecting the positional accuracy of the optical navigation system. However, the phase difference in images transmission acquired by the two cameras [4, 5] may influence the accuracy of positioning and processing speed of the system.

Studies on optical positioning mainly focus on the registration of surgical instruments, camera orientation, location tracking of pinpoint, and other research on algorithm. For example, Wittmann et al. [6] proposed the

registration method of surgical instruments, which can automatically and continuously improve registration accuracy during surgeries. En Peng et al. [7] introduced the camera-calibration method by using the simple onedimensional line segment. Cheng Yanmei et al. [8] studied the registration technique of patients and surgical robots. Huang Min et al. [9] also studied the pinpoint fully automatic tracing algorithm. Meanwhile, Shen Tong et al. [10] considered the camera calibration of a two-camera visualization system, stereo rectification, matching, and other technologies. In the aspect of hardware building of optical positioning system, the Polaris series of Canadian NDI whose positional accuracy is 0.25 mm dominate the market. However, the Polaris series is disadvantageous because of its expensive costs and complicated operation. Qi Weiming et al. [11] used a stepping motor to establish an optical tracking system. Lv Jiaguo et al. [12] studied the tracking system of surgical robots and found that these systems neglect the issue of camera synchronous acquisition because of the low position accuracy of only about 2 mm. With regard to camera synchronicity, Wen Xiaoyan et al. realized the synchronous acquisition of two cameras by using the passive mode [13] of an OV7620 imaging sensor chip through field programmable gate array (FPGA) development board, which is used to control the time series of two cameras. This approach considerably improves the synchronicity of image acquisition but fails to solve the problem of phase difference during the data transmission of images. However, the passive mode of OV7620 chip can control only the simultaneous starting of two cameras rather than their time of exposure and frame number, which has significantly decreased the expandability of the system.

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Accordingly, in the present work, all data and signal lines are designed to have equal length through the independently designed FPGA control board to decrease the influence of phase difference during image transmission. With a higher level of passive control, MT9V032 as a CMOS image sensor chip is adopted to realize the following functions based on realizing synchronous acquisition: (1) control of exposure time, which allows the optical navigation system to adapt to the light changes in various environments; and (2) control of the frame number of image acquisition to inhibit the glitter phenomenon of the fluorescent lamp.



Fig. 1. Schematic of synchronous control

2.2 Equal-length line design

# 2. FPGA control circuit design

# 2.1 Structural design of the control circuit

The EP4CE115 and CY7C68013 are adopted as the FPGA control chip and USB transmission controller, respectively. Two sets of IS42S16320B are used as SDRAM buffer to match the speed between USB and image collection. To realize synchronous control of two cameras, FPGA parallel processing is used to produce synchronous, control signals, to control the start of two cameras, and to upload image data through USB, which are returned by the two cameras separately passing two SDRAM buffers into the upper computer (Fig. 1).

The working frequencies of image collection chip, USB, and SDRAM are 27, 48, and 133 MHz, respectively, thereby comprising a high-speed circuit [14]. During the high-speed transmission of data, transport delay may occur throughout the entire process. When the lengths of signal transmission lines differ, phase difference in signal transmission may occur and cause defective signal synchronism. To address this problem, an S-shaped wiring is adopted in the circuit-board design, which ensures that the data lines are equilong and significantly reduce the phase difference during signal transmission.

**Table 1.** Comparison of the equal length of data lines before and after each module

Line length between FPGA and each module (unit: mil)	Before equal length	After equal length
FPGA and interfaces of two cameras	3440.3±160.6	3605.8±5.0
FPGA and USB controller	1389.1±423.3	1812.4±0.1
FPGA and two SDRAM buffers	1591.7±556.1	2147.8±0.2

To solve the differences of lengths of data lines, the selfdesigned control circuit is adopted. S-shaped wirings are adopted in each group of data lines to realize their equal length. Before equalizing the length, the length difference between some data lines exceeds 1000 mil (about 25.4 mm), which is beyond the acceptable range (Tab. 1). After equalizing the length, the length difference between data lines is within 0.1 mil, among which longer ones are within 10 mil. Moreover, an S-shaped wiring is adopted when designing the circuit of an image collection chip to minimize the phase difference in signal transmission.

### 3. Design of image synchronous acquisition

### 3.1 Sequential control of passive acquisition mode

CMOS image collection chip MT9V032 is used in this paper. This chip has a high-ranking passive control mode with the highest resolution ratio of  $752 \times 640$ , with the highest frame number of 60 frames per second. The chip also has better photosensitive property at the near-infrared part, which can meet the requirement of infrared optical positioning together with infrared filter.

To address the issue of synchronization acquisition of cameras through FPGA, the allocation of MT9V032 internal memory is conducted under the passive collection mode. Subsequently, the synchronous collection of two cameras can be controlled by a sequence signal. Chip MT9V032 can realize the allocation of internal memory through I2C trunk. Furthermore, the synchronous control of two cameras can be

realized by exporting the synchronous control signal through the three pins (EXPOSURE, STFRM\_OUT, and STLN\_OUT) of MT9V032. Fig. 2 shows the circuit interconnection of FPGA and MT9V032. The third place of internal memory R0x07 of MT9V032 is set as 0 through two I2C trunks (SCLK and SDATA), thereby placing the MT9V032 chip under the passive collection mode.



**Fig.2.** Circuit interconnection figure between FPGA chip and MT9V032 image collection chip

Under the passive MT9V032 collection mode, three control signals, namely, EXPOSURE, STFRM\_OUT, and STLN\_OUT, which are produced through FPGA, can control two cameras whose time series are shown in Fig. 3. Furthermore, FRAME\_VALID and LINE\_VALID are two signals in which MT9V032 return to FPGA (Fig. 3). When two output pins have high levels, the MT9V032 outputs have effective image data to FPGA (DATA OUT [9:0]).

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Fig.3. Passive sequential control figure of MT9V032

Under the passive collection mode, the time for reading one line of the image is  $T_R$ =(Width+HorBlank) ×SYSCLK. In this formula, "Width" is the window width whose value is the same as that of the internal memory R0x04 of MT9V032 (Allocation, 752), "HorBlank" is the row blank whose value is the same as that of the internal memory R0x05 of MT9V032 (Allocation, 94), and "SYSCLK" is the camera clock with 27 MHz crystal oscillator. The time for reading one frame is  $T_F=T_R \times$ Height, where "Height" is the window height whose value is the same as that of the internal memory R0x03 of MT9V032 (Allocation, 480).

The starting and ending times of exposure are controlled by two pin signals, namely, EXPOSURE and STFRM\_OUT. The exposure time  $T_E$  originates from the increasing edge of EXPOSURE signal until 1  $T_R$  after the arrival of the increasing edge of STFRM\_OUT signal. Moreover,  $T_E < T_0$ - $2 \times T_R$ , where  $T_0$  is the total time of one-frame image. Thus, the exposure time can be controlled by the starting and end time of two signals, namely, EXPOSURE and STFRM\_OUT, through FPGA. Moreover, the starting and end times of exposure time are linked only with the increasing edge of the two signals other than the pulse width.

Latency time  $T_{W1}$  is the time quantum from the end of exposure to the start of data transmission, which is decided

by the value of the internal memory R0x05 (row blank, HorBlank) and R0x06 (column blank, VerBlank) of MT9V032. Apart from representing the end of exposure phase, STFRM\_OUT signal also represents the start of data reading phase. In other words, the pulse signal of STFRM\_OUT may change the STFRM\_OUT from the low level to the high level and trigger the readout of one-frame image. Latency time  $T_{W2}=T_0-(T_F+T_{W1})$  is the time quantum from the finishing time of readout of one-frame image to the end of exposure of the next image. Thus, the total time of each frame image  $T_0$  must be larger than the time of readout of one image  $T_F$  plus latency time  $T_{W1}$ ; otherwise, image data loss occurs.

For the pin signal of STLN\_OUT, each row of image outputs 1 SYSCLK of high level to trigger the readout of each row. In other words, the pulse of 1 SYSCLK of STLN\_OUT turns LINE\_VALID into a high level and triggers the readout of each image row. When the pulse length of STLN\_OUT turns into a high level of *n* SYSCLK, each *n* row of the image produces an output of *n*th row data (only one row data becomes the output, and the n-1 row(s) data of image are lost).



Fig.4. State machine of passive time series (a) produces STLN\_OUT time series and count rows. ROW++ is conducted when one STLN\_OUT pulse is produced. (b) Time series of EXPOSURE and STFRM\_OUT, and status switching according to the ROW value; one-frame image completes once cycle.

State machine causes FPGA to produce three control signals, namely, EXPOSURE, STFRM\_OUT, and STLN\_OUT, to realize the synchronous acquisition of two cameras; the total time of each frame image is  $a \times T_R$ , and the exposure time is  $b \times T_R$  (Fig. 4). Thus, the number of image acquisition frames and exposure time can be changed when the value of *a* and *b* is modified.

# **3.2** Control of exposure time under the passive acquisition mode

Under the active acquisition mode of MT9V032, the internal memory can control the exposure time through the allocation

of two I2C trunks of SCLK and SDATA. MT9V032 chip may take the new exposure time from the start of the next frame image according to the updated value. However, under the passive acquisition mode, the issue of sequential variation should be considered.

When the FPGA receives the orders of changing the exposure time from the upper computer through USB, the exposure time cannot be immediately modified. Updated exposure time should be obtained from the next frame image, such as under the active acquisition mode. Otherwise, flicker, black screen, and dislocation may appear under the following three situations (Fig. 5).



(1) The exposure time is reduced to **A** at time point **B** when the photosensitive element starts and continues to be exposed. Theoretically, a pulse of signal STFRM\_OUT is present in the place of time point **A**, which shows the end of exposure, and the pulse in the place of  $T_E$  disappears because of the modified exposure time. However, in this situation, the time is at point **B**, and the pulse of signal STFRM\_OUT cannot be detected until the time point **A** of the next frame comes. This phenomenon causes glitter because of the prolonged exposure time. If the exposure time is lengthened at time point **B**, the above-mentioned problem would not occur.

(2) The exposure time is increased to **D** at time point **C** when the exposure is finished, and the image data can be read or start to be read. In this situation, the time is at time point **C**, and the signal STFRM\_OUT's pulse at the place of  $T_E$  is detected. Subsequently, the signal STFRM\_OUT produces one pulse because of the modified exposure time, which shows the end of exposure, and the start of data readout occurs at time point **D**. Image shift occurs because of the incomplete image output. Moreover, no EXPOSURE pulse occurs to trigger the photosensitive unit between time points **C** and **D**. Thus, the data readout is zero, and the blank screen occurs. If the exposure time is reduced at time point **D**, the above-mentioned issues would not occur.

The above-mentioned two issues can be solved by postponing the modification of exposure time, that is, by changing the exposure time at time point 0 (the exposure start of the next frame). However, the issue of time series remains because MT9V032 chip provides a method to read out the last frame image data at the time of exposure. Afterwards, a third situation may occur.

(3) The exposure time is changed from  $T_E$  to A at time point 0. In this situation, signal STFRM\_OUT produces a pulse signal at time point A, which shows the end of exposure and the start of next frame image data readout. However, the last frame image data have not been completely read out at this point; thus, data are lost, and the image shifts. The exposure time can be reduced by bringing forward STFRM\_OUT's pulse, which leads to reduced readout time of the last frame image and result in image shift. Thus, to ensure sufficient readout time of the last frame image, the EXPOSURE's pulse is postponed instead of bringing forward the STFRM\_OUT's pulse when reducing the exposure time.

With regard to the above-mentioned three situations, the process of exposure time modification under the passive collection mode is shown in Fig. 6.



**Fig.6.** Process of exposure time modification **3.3 Control of acquisition frame number under the passive acquisition mode** 

The default acquisition frame number of most image acquisition chips is 60 frames (or 30 frames), which is set due to the influence of 60 Hz power frequency in the USA to inhibit the stroboscopic phenomenon of fluorescent lamp. The theory is simple; if the power frequency is 60 Hz indoor, the lamp would flicker at 60 Hz, which is called stroboflash[15]. This kind of flicker has a fast frequency, which the naked eyes cannot realize (a human's naked eyes cannot realize flickers with more than 50 Hz frequency); hence, the power frequency is set above 50 Hz. However, if the image collection chip does not collect at 60 Hz fluorescent lamp, image brightness would flicker with less than 50 Hz frequency, which can be recognized by the naked eyes. Thus, most of the image acquisition chips are set at the default frames as 60 frames (or 30 frames). The fluorescent lamp brightness becomes the same as that of the last acquisition at each acquisition to inhibit the variation in image brightness.

In some countries such as China, 50 Hz is regarded as the power frequency. Therefore, we need to reallocate the acquisition frame numbers of MT9V032 to inhibit the glitter phenomenon. Under the active acquisition mode, acquisition frame numbers can be set by allocating the internal memory of MT9V032. Nevertheless, under the passive acquisition mode, the corresponding number of rows (factor a) in oneframe time under the rate of 50 frames per second should be calculated:

$$T_{R} = (Width + HorBlank) \times SYSCLK$$
 (1)

$$\mathbf{T}_{0} = a \times \mathbf{T}_{\mathrm{R}} \tag{2}$$

The integer value of factor a can be obtained, that is, a=638, when the actual number is used in the formula as  $T_0=1/50$ , SYSCLK=1/27000000, Width=752, and Horblank=94. The exposure time is assumed at 80  $T_R$  (b=80); hence, the state machine in Fig. 4 can be used to produce three control signals, namely, EXPOSURE, STFRM\_OUT, and STLN\_OUT. Subsequently, 50 frames image output can be realized under the passive collection mode.

# 4. Result and analysis

VerilogHDL code is used to program the FPGA chip EP4CE115 and conduct the emulation of the time series of EXPOSURE, STFRM\_OUT, and STLN\_OUT, which are produced by FPGA. Results are shown in Fig. 7. For better observation, the Height, Width, Horblank and VerBlank, and exposure time  $T_E$  of the image is set as 12, 5, 3, and 7  $T_R$ , respectively. Thus, one-row time is the clock cycle of Width+HorBlank = 8; the total time of one-frame image is the  $T_R$  of Height+VerBlan=15, which is consistent with the simulation result in Fig. 7. The control code in the sequential part synthesizes into the register transfer level (RTL), whose circuit is shown in Fig. 8. Tab. 2 shows the resource utilizations of FPGA chip EP4CE115.



**Fig.7.** Simulation figure of a time series. (a) Each STLN\_OUT pulse occupies a system clock; a row of image corresponds to one STLN\_OUT pulse. (b) The exposure time is from the increasing edge of oExposure to the next row of the increasing edge of oStfrm\_Out; the total time of one-frame image is the time between the rising edges of two oExposure



Fig.8. RTL circuit diagram of FPGA sequential control module

Table 2. Resource utilization table of FPGA chip EP4CE115						
Total logic elements	Total registers	Total pins	Total memory bits	Embedded Multiplier 9-bit elements	Total PLLs	
2544 (2%)	1337	180 (64%)	30 720 (<1%)	16 (3%)	2 (50%)	
	•	•				

# 4.1 Synchronicity analysis of cameras

MT9V032 chip provides an output pin named as LED\_OUT. The chip has a high level under exposure, and a low one otherwise. By judging the synchronism of high and low level of its pin, we can determine whether two image acquisition chips can simultaneously carry out image acquisition. Fig. 9 shows the LED\_OUT signals of two MT9V032 acquisition chips, which are obtained by the oscilloscope. Two acquisition chips have very high synchronicity, which can meet the demands of synchronous acquisition.



Fig.9. LED\_OUT signals of two cameras

# 4.2 Stroboscopic effect analysis

To analyze the influence of acquisition frame number on the image brightness, the following experiment is conducted.

Two cameras are used to collect the static images, gain the gray value of the image under different collection frame numbers, and produce the corresponding curve of gray scale change. Fig. 10 shows the image, which is collected by the two cameras, when the collection frame number is 50 under the 50 Hz power frequency. At this time, the image does not glitter, and the grayness curve is a straight line. Tab. 3 is the curve table of gray value variation under the same image and different collection frame numbers. When the collection frame number approaches the 50 Hz power frequency, the gray curve tends to be straight. Thus, the collection frequency of 50 Hz can effectively inhibit the glitter phenomenon of lamps.



Fig.10. Fifty frame images and their gray variation curve

Table 3. The curve table of gray value variation under the same image and different collection frame number					
Collection frame number	Waveform of gray value variation (duration of collection: 5 s)				
60 frames					



# **5** Conclusion

The passive acquisition mode of image collection chip is adopted in this paper to realize the synchronous control of two MT9V032 image collection chips. FPGA control circuit board is independently designed to make all data lines equal in length, which further enhances the synchronism of image acquisition. Based on the passive control mode, the exposure time and frame number of two image acquisition chips can be controlled, and the acquisition performance is further enhanced. Test results show remarkable image-acquisition performance. Under the control of three FPGA signals, namely, EXPOSURE, STFRM OUT, and STLN OUT, the synchronous acquisition of two cameras can be realized, and the exposure time can be controlled. Moreover, the acquisition frame number is fixed at 50 by sequential control. The glitter phenomenon of fluorescent lamp is prevented, and the system acquire improved imaging performance.

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Therefore, this system can effectively solve a number of problems for the optical navigation system in the image-acquisition process.

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